



# Colorado CTE Course – Scope and Sequence

Course Name Interior Design 2 Commercial			Course Details Course = 0.50 Carnegie Unit Credit		
Course Description	professional s integrate kno	tandards (Council of Interior De wledge, skills and practices to e nd Commercial Design; Design D	sign Accreditation-CIDA). Th valuate potential career opp	interior design industry and is based e first semester focuses on residentia ortunities. Areas of focus include: Int es/Education; Design Elements and F	al design. Students roduction to
Note:	adapted, make	sure all essential knowledge and sl for Family and Consumer Sciences	xills areThe technical standards website at <u>http://www.nasafacs</u>	ork with any textbook or instructional reso for Family and Consumer Sciences are fo .org/national-standards-and-competencie	ound on the National s.html
SCED Identification #		Schedule calculation based on 60 speakers, student presentations, f		ester. Scope and sequence allows for add content topics.	ditional time for guest
All courses taught in ar		program must include Essential Skill ound at <u>https://www.cde.state.</u>		ntent. The Essential Skills Framework for ion/essentialskills	this course can be
Instructional Unit Topic	Suggested Length of Instruction	CTE or Academic Standard Alignment	Competency / Performance Indicator	Outcome / Measurement	CTSO Integration
Introduction to Commercial Design	3 hours	A. Course Overview B. Resources IDDC.01 - Course overview and expectations. <u>ARVD.05.09</u> (ID) Use ethical and accepted standards of practice, are committed to professional development and the industry, and understand the value of	ARVD.05.09a (ID) Understands the contribution of interior design to contemporary society. ARVD.05.01c (ID) Identify and locate various resources pertaining to the Interior Design Profession. ARVD.05.01a	Sketchbook Portfolio Set Up CAD Lab Agreement What Residential Design Means To Me Philosophy "Commercial Design Is All Around Me" Interview/Observations of a Commercial Space	FCCLA Interior Design

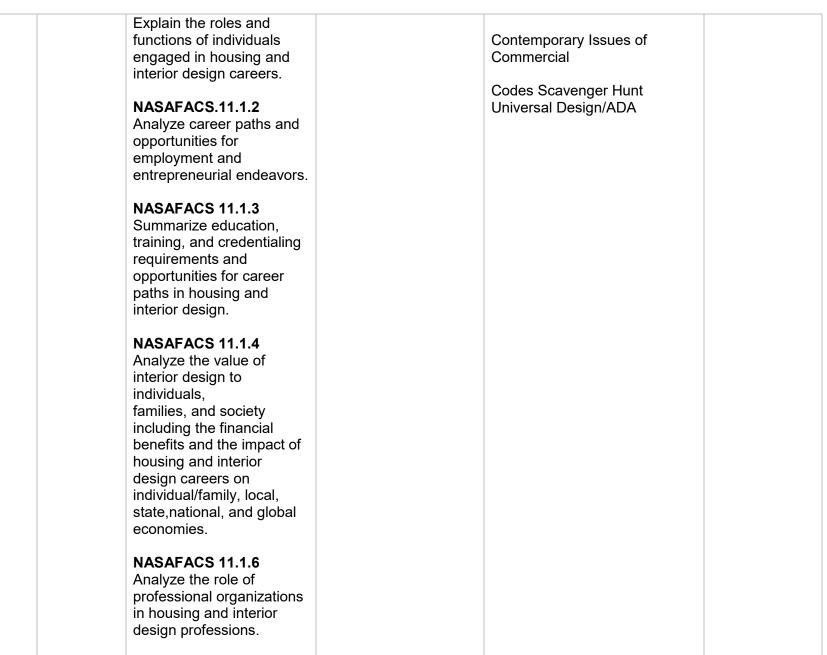




		their contribution to the built environment. <b>IDCI.01 Residential</b> <b>Interiors</b> <b>IDCD.02 Resources</b> <u>ARVD.05.01</u> (ID) Develop and understanding of the profession of Interior Design. RWC10-GR.9-S.3-GLE.3-EO.a RWC10-GR.12-S.3-GLE.3-EO.a RWC10-GR10-S.4-GLE.1-EO.d RWC10-GR.12-S.2-GLE.2-EO.f	(ID) Contrast ad communicate the roles of an Interior Decorator versus an Interior Designer.		
Careers/ Issues in Commercial Design	5 hours	<ul> <li>A. Interior Design Specializations</li> <li>B. Design Team (e.g. Architect, Developer, Engineers, Contractors, Inspectors, Project Managers)</li> <li>IDCC.02 Design Team (e.g. Architect, Developer, Engineers, Contractors, Inspectors, Project Managers</li> <li>ARVD.05.07 Understand multi-disciplinary collaborations and consensus building.</li> <li>NASAFACS 11.1.1</li> </ul>	ARVD.05.07.a Develop an awareness of team work structures and dynamics.	Design Ignite Presentation project OR Class Collaborative Google Slides 1. Health Care 2. Hospitality 3. Government / Institutional 4. Corporate / Office 5. Restaurant 1. Issues Influencing Design 2. Green Design 3. Historical Preservation 4. Universal Design 5. American Disabilities Act Design Team Flow Chart Career Shadow/Interview of Design Team or Specific Job Role	FCCLA Career Investigation FCCLA Interior Design FCCLA Job Interview FCCLA Interpersonal Communications (challenges of working in design teams)











		RWC10-GR10-S.4-GLE.1-EO.d RWC10-GR.11-S.4-GLE.1-EO.a RWC10-GR.12-S.3-GLE.3-EO.a VA09-GR.HS-S.4-GLE.3-EO.b VA09-GR.HS-S.4-GLE.3-EO.c RWC10-GR.9-S.3-GLE.3-EO.a RWC10-GR.11-S.4-GLE.1-EO.a RWC10-GR.11-S.4-GLE.1-EO.d RWC10-GR.9-S.1-GLE.1-EO.b			
Professional Practice	5 hours	<ul> <li>A. Responsibility of the Profession</li> <li>B. Business Owner</li> <li>NASAFACS 11.8.2</li> <li>Analyze personal and employer responsibilities and liabilities regarding industry related safety, security, and environmental factors.</li> <li>NASAFACS 11.8.7</li> <li>Demonstrate knowledge of the arts, of various resources, and of cultural impact upon design industries.</li> <li>NASAFACS 11.8.8</li> <li>Demonstrate knowledge of multi-disciplinary collaboration and consensus building skills needed in practice.</li> </ul>	ARVD.05.09a (ID) Understands the contributions of interior design to contemporary society. ARVD.05.09c (ID) Examine ethical issues in design. ARVD05.14a (ID) Describe recurring and evolving concerns facing individuals, families, workplaces, and communities. ARVD.05.14b (ID) Describe level of concerns: individual, family, workplace, community, cultural/ societal, global/ environment.	<ol> <li>Health, Safety, Welfare</li> <li>Ethics         <ol> <li>Licensing</li> </ol> </li> <li>Research Health, Safety, Welfare values of various businesses and commercial builders</li> <li>Construct own Health, Safety, and Welfare values for Commercial Client (final project presentation)</li> <li>Licensing in various states virtual breakout or interactive PearDeck</li> <li>Codes Scavenger Hunt Universal Design/ADA</li> </ol>	FCCLA Interpersonal Communications (challenges of working with design teams) FCCLA Public Policy Advocate
		ARVD.05.09	ARVD.05.04b		





		<ul> <li>(ID) Use ethical and accepted standards of practice, are committed to professional development and the industry, and understand the value of their contribution to the built environment.</li> <li><u>ARVD.05.14</u></li> <li>(ID) Analyze recurring and evolving family, workplace, and community concerns.</li> <li>IDPP.02 Professional Ethical Issues / Practice <u>ARVD.05.04</u></li> <li>(ID) Have a global view and weigh design decisions within the parameters of ecological, socio-economic, and cultural contexts.</li> </ul>	(ID) Exposure to contemporary issues affecting interior design. <u>ARVD.05.09b</u> (ID) Understands the elements of business practice (business development, financial management, strategic planning, collaboration and integration of disciplines).		
Elements and Principles Related to Public Space	6 hours	<ul> <li>A. Review and Apply to Commercial / Public Space</li> <li>B. Elements</li> <li>C. Principles</li> </ul> <b>NASAFACS 11.2.1</b> Evaluate the use of elements and principles of design in housing and commercial and residential interiors.	ARVD05.13.b (ID) Analyze the psychological impact that the principles and elements of design have on the individual. ARVD.05.13c (ID) Analyze the effects that the elements and principles of design have on aesthetics and function.	Elements and Principles Portfolio -OR- Design For Your Category Design Challenge • Healthcare • School • Hospitality • Hotel New Hotel Concept Design Project	FCCLA Interior Design FCCLA Repurpose and Redesign





<b>NASAFACS 11.2.2</b> Analyze the psychological impact that the principles and elements of design have on the individual.	ARVD.05.13a (ID) Apply the principles and elements of design	
<b>NASAFACS 11.2.3</b> Analyze the effects that the principles and elements of design have on aesthetics and function.		
IDEP.01 Introduction to Elements & Principles		
IDEP.02 Design Elements (Line, Space, Form/ Shape, Texture, Color, Light)		
IDEP.03 Design Principles (Proportion, Scale, Balance, Emphasis, Rhythm, Unity/ Harmony)		
ARVD.05.13 (ID) Evaluate housing design concepts in relation to available resources and options.		
RWC10-GR.12-S.2-GLE.2-EO.c RWC10-GR.12-S.3-GLE.3-EO.a		





		RWC10-GR.12-S.2-GLE.2-EO.f RWC10-GR.12-S.3-GLE.3-EO.a MA10-GR.HS-S.4-GLE.4-EO.b		
Commercial Programming / Design Process	33 hours	<ul> <li>A. Design Process (Review from Residential Design)</li> <li>B. Commercial Function</li> <li>C. Commercial Programming / Design Process</li> <li>IDDP.02 Commercial Function</li> <li>ARVD.05.03 Develop an understanding of Commercial Interior Design.</li> <li>IDDP.03 ARVD.05.10 Designers select and specify furniture, fixtures, equipment and finish materials in interior spaces.</li> <li>ARVD.05.11 Use laws, codes, standards, and guidelines that impact the design of interior spaces.</li> <li>NASAFACS 11.3.2 Evaluate manufacturers, products, and materials</li> </ul>	ARVD.05.03.a To develop an awareness that residential and nonresidential design are similar in process, but unique characteristics of planning are needed to address a complex commercial space which often has multiple purposes, functions and occupants. <u>ARVD.05.10.a</u> Layout and specify furniture, fixtures and equipment. <u>ARVD.05.11.a</u> Awareness of industry- specific regulations. <u>ARVD.05.11.b</u> Demonstrate an understanding of laws, codes, standards and guidelines that impact fire and life safety that include movement (access to the means of egress including exits).	<ol> <li>Health, Safety, and Welfare Issue         <ul> <li>Sustainability Living Room Conversation Research and Discussion</li> <li>Client Image                 <ul></ul></li></ul></li></ol>





considering building codes and regulations, environmental protection, care and maintenance, and safety issues.

# NASAFACS 11.3.3

Demonstrate measuring, estimating, ordering, purchasing, pricing, and repurposing skills.

## NASAFACS 11.3.4

Appraise various interior furnishings, finishes, fixtures, appliances, and equipment to provide cost and quality choices for clients.

#### NASAFACS 11.3.5

Examine the impact of housing, interiors, and furnishings on the health, safety, and welfare of the public.

### NASAFACS 11.3.6

Demonstrate design processes such as determining the scope of the project, programming, research, concept development, schematic design, design drawing, and design development and presentation. <u>ARVD.05.08.b</u> Produce competent presentation drawings.

<u>ARVD.05.15.b</u> Use adequate and reliable information to critique possible actions.

## \*\*\*\*CERTIFICATIONS?\*\*\*\*

Ozobots practice coding floorplans and evaluating traffic patterns

- 6. Design Development
  - a. Furniture Plan
  - b. Interior Finishes
  - c. Aesthetically -Pleasing
- 7. Budget/Invoice for FF&E

Final Project Ideas for students:

- Redesign classroom Learning and Collaboration Areas
- Redesign local library or town hall
- Redesign local recreation center or childcare center





		IDDP.03 ARVD.05.08 Entry-level interior designers are effective communicators. IDDP.03 ARVD.05.15 Implement practical reasoning for responsible action in families, workplaces, and communities. RWC10-GR.12-S.2-GLE.2-EO.c RWC10-GR.12-S.3-GLE.3-EO.a SC09-GR.HS-S.3-GLE.3-EO.a RWC10-GR.12-S.2-GLE.2-EO.a RWC10-GR.12-S.2-GLE.2-EO.a RWC10-GR.12-S.2-GLE.2-EO.a RWC10-GR.12-S.2-GLE.2-EO.f MA10-GR.HS-S.4-GLE.4-EO.b MA10-GR.HS-S.4-GLE.4-EO.b MA10-GR.HS-S.4-GLE.4-EO.a RWC10-GR.HS-S.4-GLE.2-EO.a RWC10-GR.HS-S.4-GLE.2-EO.a RWC10-GR.HS-S.4-GLE.2-EO.a RWC10-GR.HS-S.4-GLE.2-EO.a			
		RWC10-GR.11-S.4-GLE.1- EO.d			
Communication and Presentation	24 hours	A. Visual Presentation B. Verbal Communication	<u>ARVD.05.08a</u> (ID) Express ideas clearly in visual, oral, and written	<ol> <li>Floor Plans         <ul> <li>CAD or Hand</li> <li>Drawn</li> </ul> </li> <li>Samples Boards</li> </ol>	FCCLA Interior Design Scenario FCCLA
		IDCO.01 & IDCP.01 Visual Presentation ARVD.05.08	communication. <u>ARVD.05.08c</u>	a. Layout b. Mounting and Adhesives	Interpersonal Communication





(ID) Entry level interior	(ID) Integrate oral and	3.	Composition of Board	( challenges of
designers are effective	visual material to		Using the Elements and	working in
communicators.	present ideas clearly.		Principles	design teams)
		1.	Accurate Use of Design	
IDCO.02 & IDCP.02	ARVD.05.08a		Vocabulary and	FCCLA Interior
Verbal Communication	(ID) Express ideas		Concept	Design Sketch
ARVD.05.08	clearly in visual, oral,	2.	Defense of Ideas/	Design Sketch
(ID) Entry level interior	and written		Rationale	
designers are effective	communication.	3.	Appearance and	
communicators.			Confidence	
	ARVD.05.08c			
NASAFACS 11.7.1	(ID) Integrate oral and			
Select appropriate studio	visual material to			
tools.	present ideas clearly.			
NASAFACS 11.7.2	-			
Prepare sketches,				
elevations, perspectives,				
and renderings using				
appropriate media.				
NASAFACS 11.7.4				
Utilize a variety of				
presentation media				
including				
drawings, photography,				
video, computer, and				
software for client				
presentations.				
NASAFACS 11.7.5				
Utilize applicable building				
codes and universal				
design regulations and				
guidelines in space				
planning.				
NASAFACS 11.7.6				
Create floor plans using				
architectural drafting skills				





and co	nputer aided	
desigr	software.	