

## Colorado CTE Course – Scope and Sequence

Course Name	Interior Design 1 - Residential		Course Details		
			Course = 0.50 Carnegie Unit Credit		
<b>Course Description</b>	The purpose of this course is to expose students to various aspects of the interior design industry and is based on the industry's professional standards (Council of Interior Design Accreditation-CIDA). The first semester focuses on residential design. Students integrate knowledge, skills and practices to evaluate potential career opportunities. Areas of focus include: Introduction to Residential and Commercial Design; Design Drawings; Professional Practices/Education; Design Elements and Principles; and the Design Process.				
<b>Note:</b>	This is a suggested scope and sequence for the course content. The content will work with any textbook or instructional resource. If locally adapted, make sure all essential knowledge and skills are covered. The technical standards for Family and Consumer Sciences are found on the National Administrators for Family and Consumer Sciences website at <a href="http://www.nasafacs.org/national-standards-and-competencies.html">http://www.nasafacs.org/national-standards-and-competencies.html</a>				
SCED Identification #		Schedule calculation based on 60 calendar days of a 90-day semester. Scope and sequence allows for additional time for guest speakers, student presentations, field trips, remediation, or other content topics.			
All courses taught in an approved CTE program must include Essential Skills embedded into the course content. The Essential Skills Framework for this course can be found at <a href="https://www.cde.state.co.us/standardsandinstruction/essentialskills">https://www.cde.state.co.us/standardsandinstruction/essentialskills</a>					
Instructional Unit Topic	Suggested Length of Instruction	CTE or Academic Standard Alignment	Competency / Performance Indicator	Outcome / Measurement	CTSO Integration
Course Introduction	3 hours	<b>IDDC.01 - Course overview and expectations.</b> <u>ARVD.05.09</u> (ID) Use ethical and accepted standards of practice, are committed to professional development and the industry, and understand the value of their contribution to the built environment. <b>IDCI.01 Residential Interiors</b> <b>IDCD.02 Resources</b> <u>ARVD.05.01</u> (ID) Develop and understanding of the	<u>ARVD.05.09a</u> (ID) Understands the contribution of interior design to contemporary society.  <u>ARVD.05.01c</u> (ID) Identify and locate various resources pertaining to the Interior Design Profession.  <u>ARVD.05.01a</u> (ID) Contrast and communicate the roles of an Interior Decorator	"What Does Interior Design Mean To Me" Philosophy/Mission, Watch ASID Youtube Video  Interior Design Versus Decorating Comparison  Design Process Using Bauhaus Paper Models  Values of Interior Design (Personal, Economic, National, Global, Cultural, Societal, Ethnic) Infographic or FlipGrid PSA Video  Concept Image Exercise	FCCLA Interior Design

		<p>profession of Interior Design.</p> <p><b>IDDC.03 Supply List</b>  <u>ARVD.05.01</u>                  (ID) Develop and understanding of the profession of Interior Design.</p> <p><b>IDDC.04 Interior Design v. Decorating</b>  <u>ARVD.05.01</u>                  (ID) Develop and understanding of the profession of Interior Design.</p> <p><b>NASAFACS 11.3.6</b>                  Demonstrate design processes such as determining the scope of the project, programming, research, concept development, schematic design, design drawing, and design development and presentation.</p> <p><b>IDCO.01 Visual Presentation</b>  <b>ARVD.05.08</b> <i>Entry-level interior designers are effective communicators.</i></p> <p><b>IDRP.01 Overview of Design Process</b></p>	<p>versus an Interior Designer.</p> <p><u>ARVD.05.03.a</u> To develop an awareness that residential and nonresidential design are similar in process, but unique characteristics of planning are needed to address a complex commercial space which often has multiple purposes, functions and occupants.</p> <p><u>ARVD.05.08.a</u> Express ideas clearly in visual, oral, and written communication.</p> <p><u>ARVD.05.08 c</u>                  Integrate oral and visual material to present ideas clearly.</p> <p><u>ARVD.05.13.a</u> Apply the principles and elements of design.</p> <p>ARVD.05.06.c                  Demonstrate creative thinking and originality through presentation of</p>	<ul style="list-style-type: none"> <li>● Vocabulary</li> <li>● Questions</li> <li>● Assumptions</li> <li>● Metaphor/Simile</li> <li>● Tell Us Something New</li> <li>● Peer Pass Story</li> </ul> <p>Concept Flashcards For Client</p> <ul style="list-style-type: none"> <li>● Image</li> <li>● Research Topic</li> <li>● Metaphor/Simile</li> <li>● Present to Another student</li> <li>● OR Different Age Groups on Cards</li> </ul> <p>Architectural Styles</p> <ul style="list-style-type: none"> <li>● Research Style Characteristics</li> <li>● 3D Cardboard Prototype</li> <li>● Gallerywalk Notes</li> </ul> <p>Influence of Design Through The Ages Virtual Breakout</p> <ul style="list-style-type: none"> <li>● Ancient, Classical, Middle, Renaissance, Baroque, Rococo, Neoclassical, Empire, Queen Anne, Colonial, Victorian</li> </ul>	
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	<p>families, workplaces, and communities.</p> <p><b>NASAFACS 11.5.1</b> Describe features of furnishings that are characteristic of various historical periods.</p> <p><b>NASAFACS 11.5.2</b> Explain societal and technological trends on periods of architecture and interior design through the ages.</p> <p><b>NASAFACS 11.5.3</b> Illustrate the development of architectural styles throughout history.</p> <p><b>NASAFACS 11.5.4</b> Compare and contrast historical architectural details to current housing and interior design trends.</p> <p>RWC10-GR.9-S.3-GLE.3-EO.a RWC10-GR.12-S.3-GLE.3-EO.a RWC10-GR10-S.4-GLE.1-EO.d RWC10-GR.12-S.2-GLE.2-EO.f</p>			
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<p>Design Drawings</p>	<p>5 hours</p>	<p><b>IDDD.01 Overview</b> <u>ARVD.05.02</u> (ID) Demonstrate awareness of design drawings, tools and techniques.</p> <p><b>IDDD.02 Professional Tools</b> <u>ARVD.05.01</u> (ID) Develop and understanding of the profession of Interior Design.</p> <p><b>IDDD.03 Sketchbook Techniques and Requirements</b> <u>ARVD.05.02</u> (ID) Demonstrate awareness of design drawings, tools and techniques.</p> <p><b>NASAFACS 11.4.2</b> Evaluate floor plans for efficiency and safety in areas including but not limited to zones; traffic patterns; storage; and electrical, plumbing, ventilation, and thermal systems.</p> <p><b>NASAFACS 11.4.3</b> Draft an interior space to scale using architecture</p>	<p><u>ARVD.05.02a</u> (ID) Identify, create and differentiate types of design drawings.</p> <p><u>ARVD.05.01c</u> (ID) Identify and locate various resources pertaining to the Interior Design Profession.</p> <p><u>ARVD.05.02b</u> (ID) Develop and maintain a sketchbook.</p> <p><u>ARVD.05.05.a</u> Demonstrate the ability to select, interpret and apply appropriate ergonomic data.</p> <p><u>ARVD.05.05.b</u> Demonstrates understanding and the ability to appropriately apply universal design concepts.</p> <p><u>ARVD.05.08b</u> Produce competent presentation drawings.</p>	<p>Concept Board</p> <p>Bubble Diagrams Adjacency Matrices</p> <p>Scale Measuring Practice</p> <p>Codes Scavenger Hunt</p> <ul style="list-style-type: none"> <li>● NKBA</li> <li>● Family, Service, Guest Traffic Flows</li> </ul> <p>Caleb Sulzen Safe Built Presentation</p> <p>Floor Plans Ozobots Travel Floor Plan Based on Dimensions and Coding</p> <p>Elevations</p> <p>Rendering</p> <ul style="list-style-type: none"> <li>● Applying Color</li> <li>● Materials, Texture, Finishes</li> <li>● Furniture and Lighting Effects</li> </ul> <p>Perspectives CAD Drawings/Tutorials</p> <p>Sketching Activities Applying Shading, Shadows, Contours, Perspective, Storyboard, Value, etc.</p>	<p>FCCLA Habitat for Humanity</p> <p>FCCLA Interior Design Sketch</p> <p>FCCLA Interior Design</p>
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	<p>symbols.</p> <p><b>NASAFACS 11.7.1</b> Select appropriate studio tools.</p> <p><b>NASAFACS 11.7.2</b> Prepare sketches, elevations, perspectives, and renderings using appropriate media.</p> <p><b>NASAFACS.11.7.4</b> Utilize a variety of presentation media including drawings, photography, video, computer, and software for client presentations.</p> <p><b>NASAFACS.11.7.5</b> Utilize applicable building codes and universal design regulations and guidelines in space</p> <p><b>IDRP.06 Schematic Designs</b> <b>ARVD.05.05</b> The designer is informed by knowledge of behavioral science and human factors.</p> <p><b>ARVD.05.08</b> Entry-level interior designers are effective communicators.</p>		<p>Presentation Methods/3D</p>	
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<p>Careers/ Issues in Interior Design</p>	<p>5 hours</p>	<p><b>IDCI.01 Residential Interiors</b> <u>ARVD.05.04</u> (ID) Have a global view and weigh design decisions within the parameters of ecological, socio-economic, and cultural contexts.</p> <p><b>IDCI.03 Related Fields</b> <u>ARVD.05.09</u> (ID) Use ethical and accepted standards of practice, are committed to professional development and the industry, and understand the value of their contribution to the built environment.</p> <p><b>IDCI.04 Universal Design</b> <u>ARVD.05.04</u> (ID) Have a global view and weigh design decisions within the parameters of ecological, socio-economic, and cultural contexts.</p> <p><u>ARVD.05.05</u> (ID) The designer is informed by knowledge of behavioral science and human factors.</p>	<p><u>ARVD.05.04b</u> (ID) Exposure to contemporary issues affecting interior design.</p> <p><u>ARVD.05.09a</u> (ID) Understands the contributions of interior design to contemporary society.</p> <p><u>ARVD.05.04a</u> (ID) Demonstrate an understanding of the concepts, principles, and theories of sustainability as they pertain to building methods, materials, systems and occupants.</p> <p><u>ARVD.05.05b</u> (ID) Demonstrates understanding and the ability to appropriately apply universal design concepts.</p> <p><u>ARVD.05.09.d</u> Understand the role and value of professional organizations.</p> <p><u>ARV.05.12.a</u> Summarize education,</p>	<p>Career/ Two and 4 Year Colleges/Credential and Licensure Scavenger Hunt</p> <p>CSU Program Student Panel</p> <ul style="list-style-type: none"> <li>ASID Student Chapter /IIDA</li> </ul> <p>CSU Field Trip to Department of Design &amp; Merchandising, Nancy Richardson Design Center, and Avenir Museum</p> <p>Residential and Commercial Comparison</p> <p>Universal Design</p> <ul style="list-style-type: none"> <li>Philosophy</li> <li>Accessibility and Equity of Design</li> <li>Practicality</li> <li>Sustainable Design (green Design)</li> </ul> <p>Career Shadow/Interview of Design Team or Specific Job Role</p>	<p>FCCLA Career Investigation</p> <p>FCCLA Job Interview</p> <p>FCCLA Interpersonal Communications (challenges of working in design teams)</p>
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<p>Professional Practice</p>	<p>5 hours</p>	<p><b>IDPP.01 Reality TV</b>  <u>ARVD.05.01</u>                  (ID) Develop an understanding of the profession of Interior Design.</p> <p><u>ARVD.05.09</u>                  (ID) Use ethical and accepted standards of practice, are committed to professional development and the industry, and understand the value of their contribution to the built environment.</p> <p><u>ARVD.05.14</u>                  (ID) Analyze recurring and evolving family, workplace, and community concerns.</p> <p><b>IDPP.02 Professional Ethical Issues / Practice</b>  <u>ARVD.05.04</u>                  (ID) Have a global view and weigh design decisions within the parameters of ecological, socio-economic, and cultural contexts.</p> <p><b>Image &amp; Appropriate Dress</b></p> <p><b>NASAFACS 11.1.7</b>  <b>NASAFACS 11.7.5</b></p> <p><b>NASAFACS 11.9.1</b>  <b>NASAFACS 11.8</b>  <b>NASAFACS 11.8.1</b></p>	<p><u>ARVD.05.01b</u>                  (ID) Identify the difference between Reality TV and actual professional practices.</p> <p><u>ARVD.05.09a</u>                  (ID) Understands the contributions of interior design to contemporary society.</p> <p><u>ARVD.05.09c</u>                  (ID) Examine ethical issues in design.</p> <p><u>ARVD05.14a</u>                  (ID) Describe recurring and evolving concerns facing individuals, families, workplaces, and communities.</p> <p><u>ARVD.05.14b</u>                  (ID) Describe level of concerns: individual, family, workplace, community, cultural/ societal, global/ environment.</p> <p><u>ARVD.05.04b</u>                  (ID) Exposure to contemporary issues affecting interior design.</p> <p><u>ARVD.05.09b</u>                  (ID) Understands the elements of business</p>	<p>Pre Reflection on Industry Knowledge, Watch Reality TV Show and Reflect on New Learning From Unit</p>	<p>FCCLA Interior Design</p> <p>FCCLA Job Interview</p> <p>FCCLA Interpersonal Communications (challenges of working in design teams)</p> <p>FCCLA Public Policy Advocate</p>
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<p>Education</p>	<p>2 hours</p>	<p><b>IDED.01 Two &amp; Four Year Degrees</b></p> <p><b>IDED.02 Professional Credentials / Licensure</b></p> <p><b>IDED.03 Program Accreditation</b>  <u>ARVD.05.12</u>          (ID) Analyze career paths with the housing, interior and furnishings industry.</p> <p><b>IDED.04 Professional Organizations</b>  <u>ARVD.05.09</u>          (ID) Use ethical and accepted standards of practice are committed to professional development and the industry, and understand the value of their contribution to the build environment.</p>	<p><u>ARVD.05.12a</u>          (ID) Summarize education, training and credentialing requirements and opportunities for career paths in housing, interiors, and furnishings.</p> <p><u>ARVD.05.09a</u>          (ID) Understand the role and value of professional organizations.</p>	<p>Two &amp; Four Year Degrees</p> <ul style="list-style-type: none"> <li>• Colorado Schools</li> <li>• Other Schools</li> </ul> <p>Professional Organizations          CSU Student Panel</p> <ul style="list-style-type: none"> <li>• ASID</li> <li>• IIDA</li> </ul> <p>AVID College Program Pennant</p> <ul style="list-style-type: none"> <li>• Research College Program</li> <li>• Internship/Club</li> <li>• Professional Organizations</li> <li>• Comparison of Strengths and Weaknesses of potential decision</li> <li>• Housing/Financial Aid</li> </ul>	<p>FCCLA Career Investigation</p> <p>FCCLA Job Interview</p>
<p>Elements and Principles - related to personal space</p>	<p>19 hours</p>	<p><b>IDEP.01 Introduction to Elements &amp; Principles</b></p> <p><b>IDEP.02 Design Elements (Line, Space, Form/ Shape, Texture, Color, Light)</b></p> <p><b>IDEP.03 Design Principles</b></p>	<p><u>ARVD05.13.b</u>          (ID) Analyze the psychological impact that the principles and elements of design have on the individual.</p> <p><u>ARVD.05.13c</u>          (ID) Analyze the effects that the elements and principles of design</p>	<p>Elements and principles Design Portfolio:</p> <ul style="list-style-type: none"> <li>• Line Assignment Incorporating all 4 Types</li> <li>• Shape Creation</li> <li>• Own Rendition of Color Wheel</li> <li>• Color Schemes Textile Creation</li> </ul>	<p>FCCLA InteriorDesign</p> <p>FCCLA Repurpose and Redesign</p>

		<p><b>(Proportion, Scale, Balance, Emphasis, Rhythm, Unity/ Harmony)</b></p> <p><u>ARVD.05.13</u>          (ID) Evaluate housing design concepts in relation to available resources and options.</p> <p><b>NASAFACS 11.2.1</b>          Evaluate the use of elements and principles of design in housing and commercial and residential interiors.</p> <p><b>NASAFACS 11.2.2</b>          Analyze the psychological impact that the principles and elements of design have on the individual.</p> <p><b>NASAFACS 11.2.3</b>          Analyze the effects that the principles and elements of design have on aesthetics and function.          RWC10-GR.12-S.2-GLE.2-EO.c          RWC10-GR.12-S.3-GLE.3-EO.a          RWC10-GR.12-S.2-GLE.2-EO.f          RWC10-GR.12-S.3-GLE.3-EO.a          MA10-GR.HS-S.4-GLE.4-EO.b</p>	<p>have on aesthetics and function.</p> <p><u>ARVD.05.13a</u>          (ID) Apply the principles and elements of design</p>	<ul style="list-style-type: none"> <li>● Texture Exploration/Textile Creation</li> <li>● Emphasis Sketch</li> <li>● Types of Rhythm Examples</li> <li>● Proportion Images</li> <li>● Asymmetrical and Symmetrical Furniture Outlines</li> </ul> <p>-OR-          Design For Category Challenge incorporating Elements and Principles</p>	
Residential Programming / Design Process	27 hours	<p><b>IDRP.01 Overview of Design Process</b>  <b>ARVD.05.13</b></p>	<p><u>ARVD.05.13a</u>          (ID) Apply the principles and elements of design</p>	<p>Client Interview          Concept Board</p>	<p>FCCLA Interior Design</p>

	<p>(ID) Evaluate housing design concepts in relation to available resources and options.</p> <p><b>ARVD.05.15</b> (ID) Implement practical reasoning for responsible action in families, workplaces, and communities.</p> <p><b>IDRP.02 Scope of Project</b> <b>IDRP.03 Programming</b> <b>IDRP.04 Research</b></p> <p><b>ARVD.05.06</b> (ID) Designers need to apply all aspects of the design process to creative problem solving. Design process enables designers to identify and explore complex problems and generate creative solutions that support human behavior within the interior environment.</p> <p><b>IDRP.05 Concept Proposal</b> <b>ARVD.05.15</b> (ID) Implement practical reasoning for responsible action in families, workplaces and communities.</p>	<p><u>ARVD.05.15c</u> (ID) Implement and monitor a plan of action based on established standards and valued ends.</p> <p><u>ARVD.05.06a</u> (ID) Identify and define relevant aspects of a design problem (goals, objective, performance criteria).</p> <p><u>ARVD.05.06b</u> (ID) gather appropriate and necessary information and research findings to solve the problem (evidence-based design).</p> <p><u>ARVD.05.06c</u> (ID) Demonstrate creative thinking and originality through presentation of a variety of ideas, approaches and concepts.</p> <p><u>ARVD.05.15b</u> (ID) use adequate and reliable information to</p>	<p>FF&amp; E Budget/Invoice Template</p> <p>Space Planning/ Circulation</p> <ul style="list-style-type: none"> <li>• Bubble Diagrams</li> <li>• Floor Plans</li> </ul> <p>Scale &amp; Measurement Architectural Symbols</p> <ul style="list-style-type: none"> <li>• Clearance/ Design Standards</li> <li>• Codes</li> </ul> <p>Health, Safety, Welfare Legal Implications Ergonomics/ Human Dimension</p> <p>CAD Tutorials and Floor Plan <b>****CERTIFICATIONS?****</b> Furniture Styles (optional) Furniture Plan Scale Finishes</p> <ul style="list-style-type: none"> <li>• Materials</li> <li>• Color, Texture, Pattern</li> </ul> <p>Textiles Selection Aesthetically Pleasing</p>	<p>FCCL Interior Design Sketch</p> <p>FCCLA Habitat for Humanity</p> <p>FCCLA Repurpose and Redesign</p> <p>FCCLA Public Policy Advocate</p>
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<p>Communication and Presentation</p>	<p>14 hours</p>	<p><b>IDCO.01 &amp; IDCP.01 Visual Presentation</b>  <b>ARVD.05.08</b>                  (ID) Entry level interior designers are effective communicators.</p> <p><b>IDCO.02 &amp; IDCP.02 Verbal Communication</b>  <b>ARVD.05.08</b>                  (ID) Entry level interior designers are effective communicators.</p>	<p><u>ARVD.05.08a</u>                  (ID) Express ideas clearly in visual, oral, and written communication.</p> <p><u>ARVD.05.08c</u>                  (ID) Integrate oral and visual material to present ideas clearly.</p> <p><u>ARVD.05.08a</u>                  (ID) Express ideas clearly in visual, oral, and written communication.</p> <p><u>ARVD.05.08c</u>                  (ID) Integrate oral and visual material to present ideas clearly.</p>	<ul style="list-style-type: none"> <li>● Floor Plans</li> <li>● Sample Boards/ Layout</li> <li>● Composition of Boards (Elements &amp; Principles)</li> </ul> <p>Accurate use of Design Terminology                  Clarity Defense of Ideas/ Rationale                  Appearance &amp; Confidence</p>	<p>FCCLA Interior Design</p> <p>FCCLA Interior Design Sketch</p>

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